

Your monthly guide to

team**liquid**

# Pony Tales

Holiday Issue, 2010

THE **BETWEEN**  
E & SPORTS

\* Christmas  
Song \* by 7mk

**JINRO**  
Gives interview  
while sleeping!

**TL mafia**

AN offer you  
CAN'T refuse!

**Tech Corner**  
Holiday guide to pimping  
your PC for 2011



ISSUE #2 \$200 minerals

# Letter From the Editor

It feels good getting our second issue out. When you're creating something brand-new, like this very online magazine, you have a lot of creative freedom, and definitely room to compromise and improvise with. Moving on from that, though – moving on to a second issue – you've already set a bar you must surpass. Thankfully, we've got a lot of great contributors, bringing us up to and above that bar. If it weren't for our supportive community, projects like this might never leave the ground, so many thanks go out to our great volunteers.

I would also like to thank everyone for the warm welcome. Issue #1's thread received more than 28000 views. That still puts us behind the average crochet or dinosaur kit magazines, but, hey, not bad for a bunch of nerds who play a videogame!

I hope you guys enjoy this magazine as much as we've had making it.

- ITW





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itw - editor  
disciple - design overlord  
mcneeb - cover and layout design  
Cedstick - copy-editing  
jodogohoo - copy-editing  
Wolfsinus - copy-editing  
Grobyc - information-gathering  
LSB - The Mafia Corner  
Pholon - TILT!  
FragKrag - Tech Column  
7mk - Christmas song  
skindzer - ESPORTS article

*Oceans tears have been formed by the constant cries of imbalance the Starcraft II scene constantly faces. If you change a Terran or Zerg unit's build time by a few seconds and they will complain and say that it's impossible to beat Protoss. Then you watch something like this and ask yourself if that type of balance really has any impact on anything but 1% of the SC2 population. A truly inspiring video, [watch now!](#)*

## A STORY OF TREMENDOUS PASSION AND HEART:

Daniel's legendary journey  
of cheering and love in the  
Land of ESPORTS

# SERIOUS BUSINESS

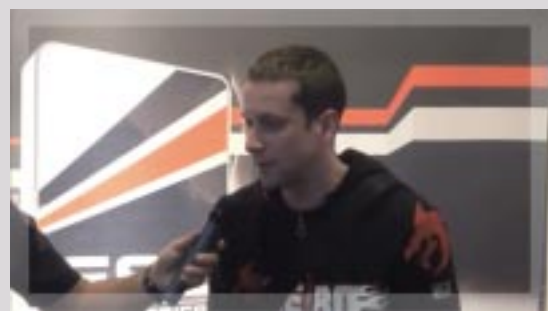
## I'VE GOT A FEVER, AND THE ONLY PRESCRIPTION IS... MORE STARCRAFT!

Let's say Teamliquid.net is your homepage. You follow it's Twitter and Facebook and watch streams using the calendar. But you are too lazy. You need more material, and you need it NOW. Well, Tiax;mous felt the same and made an awesome application that will give you instant access to streams, upcoming events, advanced controls from managing video and much more! You can read more and download the program [here](#).

## "ROME WASN'T BUILT IN A DAY" some people say.

And they are right, but that's cause they didn't have flamewheel with them. As a way to celebrate his 10000 post, he made an in-depth guide to advance Tetris tactics. You can check his thread [here](#). I specially recommend watching [this](#), it's absolutely NUTS.

## GERMAN SECURITY COUNCIL LEAKED INTERVIEW



You though Julian Assange was going to reveal something nasty? Hear what zatic has to say about Team Liquid and it's inner works. The world will never be the same.

*Mafia is a psychological game. The objective is to find and lynch all the mafia members before they outnumber the town. During the day, the town tries to root the mafia out by analyzing posts, working out logic, and picking apart plans. However, the mafia members are also a part of this discussion and they try to deceive the town into suspecting innocent townspeople. It becomes a battle of the minds, with one side always trying to stay a step ahead of the other.*

# TeamLiquid Mafia

You must venture through the land of Sports and Games. Find and awaken the fabled Plexa and ask for his permission. There you will enter the realm of clock daggers and face the hangman.

## Salem Mafia

The village of Salem used to be peaceful. Until the morning the villagers awoke to the sight of the bloody body of their beloved mayor. It was the mafia, the 7 people that set the town ablaze with terror. This is their story

### Day 1

Right at the start a town circle was quickly formed. Many people banded together, sharing with each other their roles in an attempt to flush out the mafia. The speed at which this happened surprised many people. Usually a town circle is formed much later in the game, a Day 1 circle rarely ever happens.

As the day closed the mafia made a blunder. One of their members attempted to manipulate the lynch at the last second. Although successful at first, his action was noticed.

### Day 2

Following up on the mistake, the mad hatter set off his bomb and killed the mafia. Naturally the town directed its attention to the person who was saved from the Day 1 lynch. But thirty minutes before the lynchee was to be killed,

he suddenly claimed to be the doctor. In a mad bust of activity, previously seen only in LR threads, the town diverted the lynch. Changing the vote minutes before the ballots were counted, the doctor was saved.

### Day 3

As the town awoke, they found the both of their doctors dead, killed by awful witchcraft. It was the town circle. It was formed far too quickly. The mafia was able to infiltrate and learn the name of the doctors. Although smart analysis netted the town another mafia, the damage was done.

### Day 4 and 5

With the loss of the doctors, the mafia had free reign to do whatever they wanted with the town. The detective, the town circle leader, and any important townspeople were killed. With their most vocal opponents gone, the mafia easily gained control of the town and made short work of who was left.

### Mafia Victory

### About the Mafia Forum:

Ever wanted to argue and stalk people? Ever wanted to have the power of tasting the blood of newly killed innocents? Ask for permission here!



T

he arrival of SC2 brought an almost immeasurable amount of changes into the, by then, "old" Broodwar scene.

The pillars that had helped it stand still for more than a decade, suddenly, started to tremble. More than the game itself, the direct involvement of Blizzard did not just put in check Kespa and the broadcast stations but the players, who suddenly started thinking of a, by then, forgotten question: How am I going to live tomorrow?

**In this article I intend to discuss 4 factors that I consider essential for progaming to take that big leap, from a game, into a sport.**

Now, if you analyze the products offered at a match of any "established" sport, this kind of advertisement is mostly focused on the players. Air Jordans could be the most notable example or, as an ESPORTS equivalent, the infamous fat4lit1 equipment. However, besides particular players or spots, we are generally bombarded by the new flavor of Gatorade, or this new sick Lays with chili sauce. We are watching products not meant for us to play, but to consume WHILE WATCHING others playing.

Moreover, if we watch one of the biggest traditional sports like football or basketball, the marketing in these events covers pretty much everything.

# THE GAP BETWEEN E AND SPORTS

by skindzer

**Sponsors.** If one were to watch any sport on TV without focusing on the actual action going on, it wouldn't be hard to notice that it's filled with product placement and advertisement. From the gear that the players are wearing to the field and the broadcast itself – it is all covered by marketing. If we now apply this same exercise into progaming, and its "foreign" scene in particular, there's one remarkably strong difference that we'll notice. Most advertisement is HARDWARE. "Buy us so you can play better". Note that what this segmentation conveys is simple: the audiences are gamers, and ONLY gamers.

Copa Libertadores is made possible thanks to a bank, which means that the sponsor considers the audience to be transversal to society. If we take a look at the Broodwar history, we can observe the same evolution. Before any real Starleague existed, all the small competitions revolved around hardware and software, the first OSL and MSL were sponsored by Pepsi, Coca Cola and Reebok. Nowadays, we have KOREAN AIR.

In theory, this shouldn't really matter much because, as long as the sponsor keeps giving money, it doesn't matter where it comes from. But in reality, this is a mistake.

The fact that a sport can promote all kinds of products is the easiest way to prove that it has transcended its niche; it's no longer a game, or a hobby. It's only natural for Intel to sponsor the GSL - after all - RTSes are the most CPU intensive games so this doesn't really tell us too much about the commercial appeal of the game itself. However, when we start seeing Coca Cola or ADIDAS spots during breaks this most certainly means that SC2 is growing, that these companies are not only seeing esports as a way to show their new products to nerds, but as a media to reach to an entire demographic.

The idea behind all this is that active efforts should be made to attract different kind of sponsors for the foreign scene to be taken seriously. Even if they are, at first, not the most economically sound ones. The biggest factor that killed the foreign BW scene was the lack of tournaments - tournaments that didn't exist mostly because of a lack of sponsors. Additionally, why would Nvidia or ATI sponsor a game that any pc could run? Hell, even cell phones could run Broodwar by 2008.

Notably, Razer - a company that creates hardware for the hardcore masses - sponsored the TSL, a tournament for a game that only the "hardcore" kept on playing.

**We failed to achieve sufficient success for BW to be financially interesting. We focused on having more people playing instead of having more people WATCHING. So, even if we now believe we are "the next big thing" with SC2, I won't call victory until I see my Snickers TSL.**



## Prize Fighters.

When Lim Yo Hwan ventured into progaming, the scene was in its diapers. His mother, and every other progamer's mom, was worried that this new hobby will risk their sons' future, leaving them poor and jobless. It took years for BW to grow into an institution solid enough, with well known figures, for fathers not only to accept it as a valid distraction for their sons, but to even encourage them to give it a shot.

The biggest reason for this, wasn't the big prizes for the OSL or MSL, it wasn't the opportunity to be famous like Boxer or to have an easier military service in ACE. The reason for this was, the Proleague.

When Kespa unified the Proleague in 2005 they set the foundations for the most important pillar of progaming. They gave proteams a common ground and goal for them to fight, both of which were bigger than the sum of their parts. Proleague was now free from the individual will of any channel, it wasn't just a team league, it was THE Proleague.

While the first proteams were made around a few stars that would give the sponsor notoriety, the modern teams could accomplish this without the need for major figures, relying instead in good coaching and a well balanced roster. From the players point of view this gave them a place to shine and, more importantly, it gave them the chance to continue being a progamer while no longer being a star. Most notably in KTF (now KT) the Reach and Yellow couple in 2v2 was the epitome of two old school players, way past its prime, still playing and showing positive results.

2005 is the start of modern progaming as we know it. From that year onward even the worst B teamer had already secured training, housing and food. I think I should add here that some people could think that there's no such thing as "securing training". I suggest them to read some ACE player interviews or to watch "Nal Ra Oldboy" series - quality practice is HARD to find outside a proteam house.

Sc2 came to change all of this, the initial and current focus of Blizzard and GOM solely on one big individual league and the inexistent support for clans on B.Net 2.0 gives little room for a team to shine. As it is now, THERE ARE NO SC2 PROGAMERS, there's just a bunch of prize fighters.

"But what about the OGS and Liquid House?" one may ask. Well, they do exist obviously, but THERE'S IS NO INSTITUTION TO GIVE THE SC2 TEAM HOUSES A CONCRETE PURPOSE, there's currently no difference between a team and a bunch of practice partners.

A professional gamer IS NOT ONE WHO WINS MONEY BY PLAYING GAMES. If I win a LAN tournament on my university,



I can't really start comparing myself to the likes of Stork or Bisu, can I? The amount of prize money doesn't matter - a prize will never be a salary. Even an injured tennis player, who can't compete in a year, will still be earning his salary; he will still be a PROFESSIONAL.



*Two "Code S" players on this picture...*


## New Rules

Kespa, or Korean Esports Association, was established in 2000 with the approval of the Ministry of Culture, Sports and Tourism of Korea. Their main goal was to promote the growth of esports within Korea and, if possible, throughout the world. They are composed of a government agency and a member for each progaming team, besides ACE.

Although in recent years there's been an increasing amount of disdain towards Kespa, or Dogspa for the friends, they are without a doubt one - if not the main - reason why **progaming**, mostly **Broodwar**, could grow **uninterruptedly** for more than 10 years.

Without going into further details about the latest incidents preceding SC2's arrival, there's one common denominator in all of these disputes, be it Kespa suppressing celebrations or implementing idiotic rules regarding in-game chat, they either alienate the spectators or fuck the players.

The reason why this continues to happen is simply, there is no leverage against Kespa, they rule alone.



# Once upon a time...

Both, progamers and progaming as a whole need the teams. There's no way around it. Teams provide a structure that give balance to players: if they start failing they don't lose it all at once, if they start winning they set the example for their teammates, the aspiring progamers. For progaming to be a sport it needs the stars and the bench warmers, they can't coexist without each other. There's no achievement in getting first place when there's no one else running. Proteams are the core of esports, and there will never be a developed scene, for any game, without teams.

But for teams to exist they need an institution that justifies their existence, they need a Proleague. If the current state of things continues, there are 2 possible outcomes: either there's no new influx of players because the scene as turned into one big Courage Tournament and it slowly dies, or the influx is constant but the quality of the games decreases because the progamer lifestyle becomes insufficient for the average player to subsist.

Therefore, most people playing simply do it as a hobby and it dies because neither I nor anyone else wants to watch people doing ordinary stuff, we need the amazing, we need the star sense on TV.

Whether for cultural or monetary reasons they are the only power within progaming, they can dictate what a team, player or station can or can't do and as long as they don't fuck up too bad no one cares much. The problem is, THEY FUCKED UP ONE TOO MANY TIMES.

Let's start with the issues with the spectators, i.e., you, me and every other foreigner or Korean who decides to stay up till 7 am or skip school and hide their faces from the camera. We are the ones who allow sports to exist, without us no competition lasts. It doesn't matter if you can light a cig with your mouse and smoke it through your ass, if no one wants to see it, no one will pay you for it.

All the problems regarding spectators satisfaction could be solved if the channels established the rules, but seeing how they are also part of Kespa (by managing 2 teams) there's no real leverage.

While there should be some prohibitions, like how FIFA forbids TV stations from showing the public that enters the field, they can also go too far by regulating the individual celebrations that showed messages in the t-shirts beneath the uniforms.

Something that, while minor, adds to the overall experience of watching a game.

Eventually, unpopular decisions could be reverted by sheer viewer pressure, just consider that one of the reasons other games, like Kart Rider, started to compete in popularity with BW was because of the cheerful and distended ambient they generated.

Now, let's leave us behind and focus on the players. Some weeks ago, the SC2 teams released a statement about the creation of a new body aimed to be an official association, approved by Blizzard, intended to solve any issue that could arise regarding teams, players and leagues, while furthering the popularity of the SC2 scene. While the future of this institution is yet to be determined, and there hasn't been any more news about it -which is not really a good sign in my opinion - They do have several issues to be addressed. For time and extensions reasons I won't discuss them in depth, but I'll leave the questions open.

Players Salary, is there a minimum? Which players are entitled to one? If not all, are then B teamers not actual players? What about working hours? If they don't have a contract, are they actually working then? What about younger players?

Should they train as long as the older ones? Who regulates the smaller teams when sometimes prizes are redistributed to support the team?

What rights is a progamer entitled to? Does he have medical insurance? Sure if iloveoov fucks his wrists it's in their team best interest to fix him as soon as possible, but what if Mumyung got cancer? Would they be that helpful? What about legal counseling? What happens if Flash parents got a little too greedy with their son's money? What if a sponsor didn't fulfill his obligations? If a cop gets a lawyer when he shoots a colleague, why can't a progamer get someone to defend him when he's accused of match fixing?

The right to challenge referee decisions, which leads us to a whole new question, who's trained to be a referee? Who can actually be impartial in a game/sport where everything is controlled by the same people?

While some of these things could seem a little too over the top, they are real issues people in all sports face. Progaming has been shielded by this by being relatively small and mostly based on Korean tradition and good will. However, with the supposedly big boom of players who will compete in SC2, more problems WILL arise. Hell. I can assure you that the foreigners currently residing in Korea (and the ones preparing to go) won't take half the shit some of the Korean progamers have to endure. As far as I know, Nazgul doesn't have a bat, does he?

# The seeding grounds

To conclude, I'd like to share some thoughts on the aspect over which I think we, as a community, are more responsible for. This is an issue that started to be discussed as the foreigner BW scene started to slowly "die", while the Korean one kept on growing.

Where are the new generations? What assure us that in 5 or 10 years people won't leave SC2 for SC3 or WC4 (yeah right)?

So we have pro teams, we have amateur teams, but then, what? What happens with the other guys? Who do they have? Sure in Korea most gaming revolves around PCbangs so you can say they don't need of new institutions to keep the cycle going. But are there any active measures being taken? Is Kespa or Blizzard or whoever running a <14 league? What about small school tournaments just for schools? Are there any SC clubs outside that class in Berkeley? Why don't we try resuscitating the female tournaments now that SC2 is less mechanically demanding?

Why can't Starcraft be an extracurricular activity? Strangely we have seen more signs of progress regarding this in some American universities than in Korea; sadly, this is not the population we need to reach. We need to support a media for kids to get to know and enjoy Starcraft; every other sport has it, why can't we?

For me BW is a sport, no new release of Blizzard will change that. I could be 50 and I would still enjoy playing a game of BW with my friends. It's internalized the

same way football, chess or basketball are. This happens not only because the games are fun, but because throughout my life I've always had somewhere to play them and more importantly it wasn't a fad, they were established in society. There was no risk for a new sport to come and "upgrade" the basketball courts with new macro rings and multiple ball selection. I could participate in tournaments if I wanted to or just play with whoever was playing in the field that day.

No soccer player fears that is teammates or friends will get older and stop playing, he can play football with whoever he wants wherever he wants. What's stopping people from understanding Broodwar or SC2 are games that ANYONE can play? I could argue that esports are even more accessible than any other sport. It doesn't matter if you are sick, or fat, or untrained. All you need is your hands, and for some people that's not even a requisite.

*If we really want esports, we don't need to focus on sending letters to ESPN; we don't need to flood every poll with SC2 OMG BEZT G4M3 EVARZ!!! We need to show Starcraft to people and let them know ANY-ONE can play and enjoy it. I don't want Starcraft to be a game for the elite ; I want it to be a sport, for the people.*

## by Liquid`Ret





FUN FACT: ABOUT 20% OF TEAMLIQUID'S READERS DON'T KNOW THAT JINRO IS OUR GOOD OLD FROZENARBITER.  
ABOUT THE SAME NUMBER STILL DON'T KNOW THAT REKRUL IS LURKER BACKWARDS.

## Centaurion wrote:

Okay guys, I decided to write a blog, about me and my girlfriend. English is not my native language, so don't comment me on my fails in grammar, haha. I've had a girlfriend for 14 months and around 25 days already, well..all those 14 months, we had fights, not huge ones, but just what every couple has. Everything was good, till wednesday..

We were at my house just hanging out, but already for around 2 months, always when she's with me, she always is on my phone (blackberry). I didn't mind really, but wednesday, I tried to take it from her, she hid it like behind her, and when I asked her, for who did you come here? me or my phone? she said that she came for my phone. I just..kind of snapped, went on my pc, and said nothing for 10 minutes.

## in NEED HELP the WITH blog GIRLFRIEND

I started crying and pushed her out of my room, well let me fast forward, everything was cool 1 hour later, she said she understood me etc.

next day, we were on msn, and we kind of got in a fight again, this doesn't happen often, but she told me she told I made a huge problem from nothing yesterday, I was really hurt cause she lied in my fucking face. I asked my friends, 2 girls 1 guy, they all told me that I was right, and the guy was also a good friend with my girlfriend but he still said that I was right and she was wrong...

# Funsies

## "10. THOU SHALL HAVE FUN"

## JackMcCoy wrote:

I'm sorry, and I know this may be hard to hear, but it sounds to me like she's found someone else. Probably because he has a better phone. Perhaps your network was getting spotty coverage. Have you been noticing a lot of dropped calls lately? Do you live outside of a 3G coverage zone? Perhaps she was just frustrated with having to download websites on an Edge network. Most of us have left the horrors of 56k speeds in the distant past, and will never go back. Perhaps watching google load like it was a 20mb NASA photo just wore her too thin.

I mean, do you even have a data plan? How committed to this relationship are you?

## Flaccid wrote:

I'm guessing your phone has a vibrate function?

# in I the HATE blog CLUBS

JackMcCoy wrote:

LOCAL MAN OFFPUT BY AWKWARD SOCIAL  
OUTING

SANTA BARBARA—A blogger on the popular gaming website Teamliquid.net released a statement today chronicling an evening of social alienation. SpicyCrab, an avid gamer and seafood enthusiast, expressed frustration at his inability to bond with his peers at a local dance club, even going as far as to claim he hates clubs. "Great! I'll just hit this squirrel and swerve in to the divider and die and then I won't actually have to go to the club," Mr. Crab half-joked with his readers before detailing a Salinger-esque sequence of events punctuated by the author's overwhelming ennui.

"I'm not sure why he didn't just buy a beer," bartender Ed Warren wondered. "Those Asian Orgasms are pretty expensive, they're more marketed towards the Sex and the City crowd. I think that was the first time I've seen a guy order one, never mind three." Warren claims he told Crab about the \$2 domestic beer deal the club was running, but Crab simply nodded vacantly. "He coulda just said he didn't hear me, I know it gets loud in here sometimes," the bartender shrugged.

Mark Prejean, a club regular, remembers SpicyCrab for a different reason. "Yeah, I used to be that guy. I used to come here and feel this unbelievable self-consciousness and I loathed it. I used to project my insecurities onto everyone around me. Now, I don't care that I'm the 45 year old creepster. I'm comfortable enough with myself to enjoy a night out every once in a while."

## GumThief wrote:

Playing basketball one evening with my friends in a not so nice area. Couple of guys came up-- they were just basically looking for trouble and up to no good. Long story short I got tossed in circles over his head and my mom found out.. Had me move in with my aunt and uncle just because of one little fight... She got scared I guess. Anyways, it's turned out beneficial for myself and the family.

## If you look into the eyes of a horse...

NICK "TASTELESS" PLOTT: THE THEME  
SONG NOW WITH MUSIC VIDEO

Candace Wilcox, a sales rep from Nebraska, found the club through Yelp and decided to check it out on her stop-over to visit her college room mate. "The scene was a little young, sure, but I'd be lying if I said I didn't like it that way," she laughs. Remembering an abortive conversation attempt with SpicyCrab, she just shakes her head. "I was feeling a little flirty and he seemed nice at first, but it was really hard to hear his muttering. I know the club is loud, but come on, you've got a hot mama like me asking you to dance, you should go with it!" She grins and blushes slightly, "I'm kidding. But yeah, that guy seemed like he thought he was too good for us, or at least for that club, so we went to find some more outgoing guys. It turned out to be a fun night."

SpicyCrab's night would only get worse, as a scuffle threatened to break out over a misunderstanding between Crab and a group of drunk guidos. "So I kind lower down on to my haunches, and gut check one of the guys with my elbow," Crab writes, detailing the physical escalation of the situation. The guidos were unavailable for comment. "So I spent a lot of money, didn't meet any one, damaged by constitution with alcohol and then almost got in to a fight," says Crab, encapsulating the night. Whether the evening's sequence of events is an isolated incident or part of a larger pattern for SpicyCrab remains to be seen, but he will probably consider his next social engagement more thoroughly.

## in the thread HAS ANYONE EVER BEEN IN A FIGHT?

I benefit due to their financial position and status, and they are learning to love and accept myself aswel as my generation. All in all we learn a lot and it usually ends in a group hug and a new moral teaching.



# The Walking Derp

WRITER - PLAGUE\_R ARTIST - COAGULATION

THE NIGHT AIR WAS COOL AS A SOFT BREEZE  
FLOATED IN THROUGH THE WINDOW



-SIGH-

HEY PLEXA  
YOU HOLDIN UP OK?

YEAH I GUESS...  
CONSIDERING THE CIRCUMSTANCES

I KNOW WHAT YOU MEAN  
IT'S ALL FUCKED UP  
WHO COULD HAVE KNOWN  
IT WOULD GET THIS BAD..  
I SURE AS HELL DIDNT  
FORSEE THIS.

BUT THERE WAS NOTHIN  
WE COULD HAVE DONE..



NOTHING?!!??  
NOTHING?!!!!!!  
WE STARTED THIS CHILL  
IT'S OUR FAULT!!!!  
OUR FAULT THAT THIS HAPPEND  
RAAAAAARRGH

**CRASH**



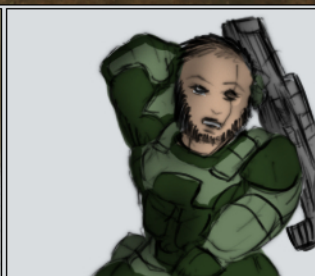
LISTEN BUDDY  
YOU NEED TO SHUT YOUR MOUTH  
BEFORE I SHUT IT FOR YOU -

O YA?  
JUST TRY IT..

CAN IT  
BOTH OF YOU.  
WHATS DONE IS DONE  
WE CANT GO BACK NOW  
FOCUS



GET READY BOYS  
IT'S SHOWTIME



A SHRIEK SUDDENLY PIERCED THROUGH THE NIGHT AIR  
EVEN FROM A DISTANCE YOU COULD HEAR THE TERRIBLE  
VOICES RINGING OUT THROUGH THE AIR.



GRRDERRP

DERP

DERP...

DERP..

DURP



LETS ROCK THIS JOINT

RRP  
RRP

DERP  
DERP

DERP  
DERP

TO BE CONTINUED...

[Click here for the rest of](#)  
**THE WALKING DERP**

# in the blog Hi IdrA johnlee wrote:



## Manifesto7 wrote:

*How about you lemmings have an opinion of your own rather than running in behind a red name.*

2Pacalypse- wrote:  
**I agree.**

Damn it I was gonna save my first blog for something special but I'm irritated because of you...

IdrA.

I really like you as a player; you play extremely well and are mechanically solid. Tonight, while taking a break from studying for exams, I was watching your stream. I enjoy it, really.

It was you vs. oGslInca. He went some kind of 4 warp zealots and because (as always) you were too drone heavy, you couldn't stop the attack. After about 15 seconds of trying to stop the attack with the few lings you had, you left the game without gg.

Typical, so I didn't really much of it.

The problem was when Inca messaged you saying "no gg?" or something to that extent, and you replied like a fucking loser nerd with a bunch of excuses. BOO FUCKITTY HOO. You lost... QQ more.

You aren't BM, actually. You're just a kid who can't accept a loss as his own fault. When YOU lose, it just fucking HAS to be the other guy doing something unorthodox that's defined by your so-called "standard" play.

So I switched to Huk's stream for the FIRST time (yeah, your stream was actually the ONLY stream I've been watching) and was surprised that he started off many, if not all, of his games with a "hello, gl hf." Quite pleasant actually.

Simple conventional in-game greeting.

I'm still your fan and I'll cheer for you in games, but you need to grow some balls and become a little more mature. Goddamn, you're supposed to be a fucking professional. If you're trying to set yourself apart by having this "BM" image, I don't think it will get you far. Sure it's giving you all this attention in the short-run, but in the long-run how would that image work out for you?

I don't even know why I'm so raged like this. You're probably not gonna even read this. Maybe it's because I'm such a fan of yours, and it's disappointing to see you QQ like a nerd that you look like.

Hardcore IdrA fans, you can go suck on his penis somewhere else other than this blog. IdrA antifans, you can fuck off too. Go suck on Huk's penis. LOL I noticed so many of IdrA's antifans are on Huk's stream...

Meh... really, really can't believe I wasted my first blog on this. I was going to write about my experiences with Collegiate Starleague

Manner up IdrA. I hope you do well on upcoming tournaments and such. But if you continue being such a pussy about losing, you will become trash.

Be professional. I think you can do it. I'll end with a smiley.

... Your biggest fan, Stan.  
by kikimama

<sib-pelle> Has anyone made a Papa Roach zerg joke yet?  
 <Tempest> ...They.....they HAVENT!?  
 <Tempest> How could we have missed that one!  
 <sib-pelle> do it!  
 <rnn> cut my lings into pieces, 6pool's my last resort

[12:21] <@flicky> Hot\_Bid and R1CH, Hot\_B1CH.  
 You think that'll stick?  
*(don't know if it will, but we will try our best so it does)*

## in Who here the wants a blog girlfriend?

JackMcCoy wrote:

Thanks, Giz. Most OPs are too soft, I'm glad I came in here to find someone whipping out the hard truth and shoving it down our throats. Lots of times people get all excited about girl blogs, but they end up jerking around and then it just blows up right in their faces before they can ever penetrate the real issues. That said, some people will find some of your suggestions hard to swallow. See, men rarely follow good advice. They view them selves as some sort of psychology master, baiting girls and then reeling them in, when in reality they just limp around, blowing wads of cash on girls who don't care about them. I'm more like Giz, all about consistency. I had tons of sex in high school, to the point where my friends nicknamed me, "you late?" cause I was always making sure my girlfriends weren't pregnant. It was enough to make my head swell. Man, those girls were so full of spunk, I miss those days. Anyways, thanks again for this huge load of information.

- E. Jack "You Late?" McCoy

## AWWWWW

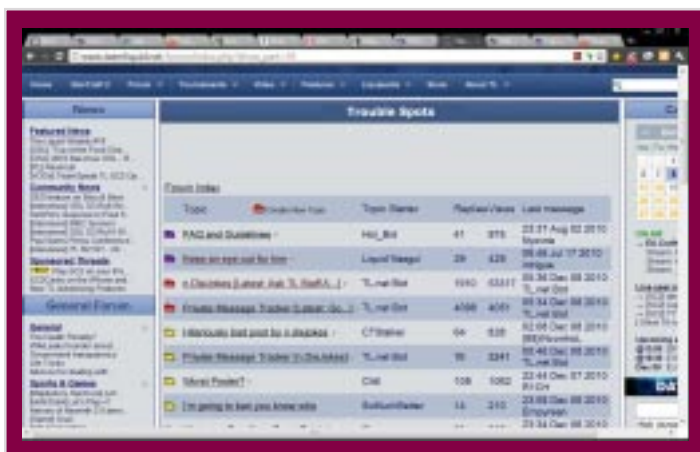
Disposition wrote:

I think we all owe Artosis 150 minerals for being our gateway to Korea. Keep it up man.

In the times of need, the hope of the non-koreans rest on these guys. Will it be enough?

n.DieJokes wrote:

Can you show me a screen shot of the mod forum? Alternatively, whats the most popular thread in the aforementioned forum?



by Jibba

Yes, I am well aware that IRC doesn't have *the* strictest of rule sets when it comes to discussing Starcraft, its balance and its theorycrafting. Sometimes though, it just goes beyond every concept of trolling as an art or human intelligence as a virtue. Why do people say the randomest and dumbest shit? What the hell?

### **ImbaSimba - "PvP = go play the lottery"**

Zero skill involved. Inorite. SC2 sucks. Who comes up with this shit. lolol.

### **ImbaSimba - "There is soo much luck involved in pvp compared to other mirrors."**

Yeahhh. In fact, I got to play Huk once and we decided to just coinflip to save us some time. cause like... 50% odds right? I mean. OMG.

### **razamanaz - "If huck goes blink, and i rush to DT he will lose. period."**

YEAH MAN. I mean. I played Huk once. And like, I'm ~1000 Diamond right. I mean. That's solid macro right there right? So I go charge blink. He has Colossi. But like. RAPE. GG. lolol. And then next game I lose cause PvP is coinflip right? Facepalm doesn't even begin describe. And that's not how you spell Huk.

Seriously people, get a fucking grip. Oh wait, what's this I hear 3 hours later?

### **BronzeLeagueBro "Have you ever seen what 1 pheonix does to 100 mutas?"**

What the hell?! Are you actually going to claim this? There is no way this actually applies to you or most probably ever to anyone in any game of SC2 ever. But okay. Since I'm a cool guy I'll give you a chance to prove me wrong. Here's the replay.

<http://www.teamliquid.net/staff/Pholon/100Mutas1Phoenix.sc2replay>



Now, if I recall correctly the Phoenix, before it died, killed exactly ZERO Mutalisks. Surprised? WELL I SURE AIN'T. Saying shit like this is about as dumb as wanting to bet on being able to kill 20 Lurkers with a single Marine (oh SNAP). Have people forgotten what happened to Zulu\_nation8? Now go busy yourself with something else and you might become SilverLeagueBro one day. GAWD. And that's not how you spell Phoenix.

Sometimes,  
a thread only needs 5  
posts to become a TL  
classic. Is that the  
case here?

See for yourself



"I CAN'T GET THIS DUNCE HAT OFF!!"

# Shame Corner

**JamieDukes wrote:**

2day @ aproximaely 2:40 pm i load SC3  
& proceedd to duel @ lader

My build: 1 rax 14 CC ----> mass  
bionical wiv 2 eng labs

enemi storm rmap wiv meny acidlings/  
zerglords all castur day[9] huskry etc  
encorage Maka build sayin strong but  
enemi russh and prevale, so russh is  
strong and maka is weak? depen on  
map & metagame??? map: Metropolis  
mst game i play, defense strong (tower)  
so i fink rushh weak but metropolis  
russh map?? metagame sugggset so  
=P ny tips/insites welcom

**Titan107 wrote:**

play the race that suits your style of play

Z Tips:

Drones are overrated (in a few months people will  
truely understand this--- it is the future of zerg play)

**ALWAYS BE UNPREDICTABLE  
LEARN 1 BUILD THAT CAN  
ADAPT TO EVERYTHING**

After learnin gthese 3 steps, you are assured great  
success.

**danielsan wrote:**

**no  
more  
vodka  
for you**

# Dear Diary

*Through Hell and Back... Again*

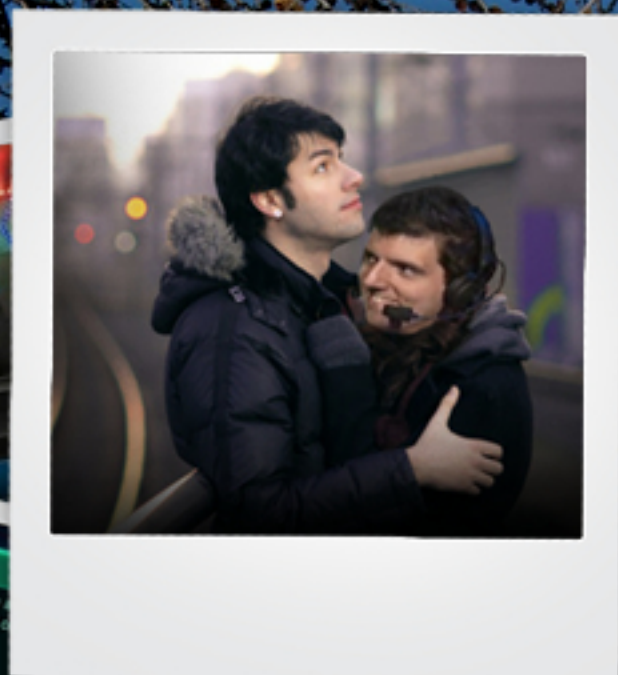
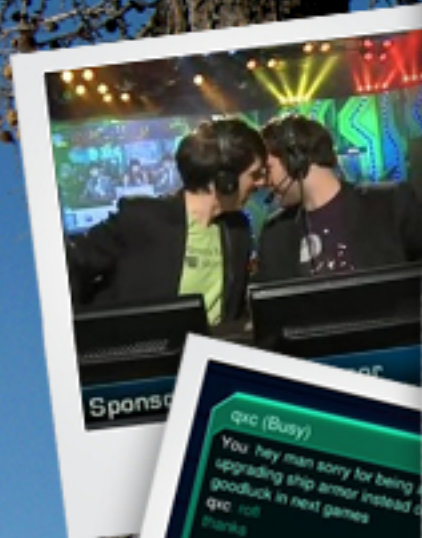
*Be afraid. Be very, very afraid*  
*(how to set up a proper grudge match)*

*My 4 Year Old's first Cast...*

*JWD'S XVI*

*Germany*

*1000 Days of TL*





# THORS

## little corner of fun

"That hammer ain't gonna swing itself"

dennisvreyes was  
banned by **JWD**.

### reason:

On July 06 2010 02:17 TL.net Bot wrote:

dennisvreyes was just temp banned for 1 week by Liquid Nazgul.

Reason: You have it in you to fit in here but as long as you keep making offensive posts and dodging temp bans by multi-accounting you are on a slippery slope to disneyland.



it's only too bad you weren't  
there for miley's sweet 16

klauz619 was temp  
banned for 2 weeks by  
**boesthius**.

### reason:

What don't you understand about "stop whining/complaining about balance"? Every single one of your posts are just whining and complaining about how hard it is for your terran race to play against the godly zerg.

Take a vacation, rest your legs a bit, chill out with a margarita. When you come back, keep your posts clean of balance complaints and whining and we'll be all gravytrain. If not, you'll be back at Disneyland permanently - no one wants to have a sleepover with Donald Duck.

Or Goofy.

More hammer swings:

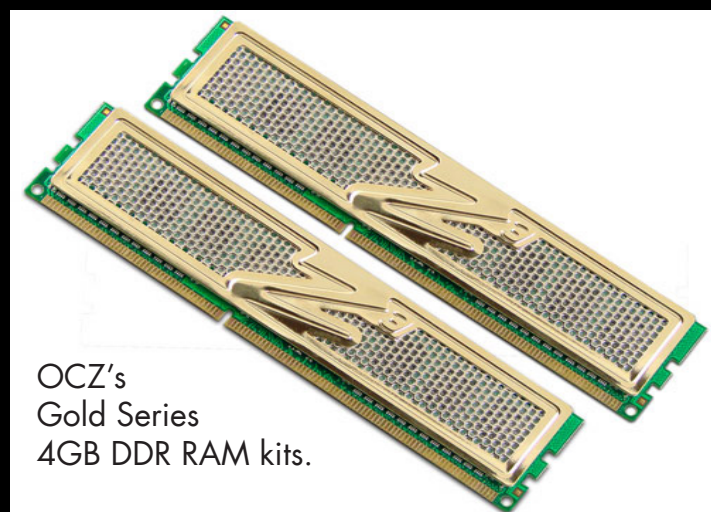
**[1] [2] [3] [4] [5] [6]**

# FragKrag's tech corner

The holidays are here and it's time to feed the inner nerd in us all. Whether it's a graphics card or keyboard, you can be sure there is something out there that will take your computer to the next level. Here are some of the hottest items you may want to purchase for yourself or for the nerd in your life this holiday season!

I would advice against purchasing any CPUs at this point in time. Intel's Sandy Bridge and AMD's Bulldozer CPUs have both missed the holiday frenzy and will be available in early to mid 2011. If you want to build a new computer or upgrade your CPU, you should wait until then. However, if you're a budget user, and want to spend less than \$100 (or the equivalent in Euros) on a CPU, I have nothing for you except the AMD Athlon II X3 450 (or the 455). This budget triple core is the cpu with the best value. If you're lucky, you can turn the triple core into a quad core, but even if you can't, 3 cores at 3.2GHz are more than enough to run your favorite games!

Thinking RAM? Well now is the best time to pick up a couple gigs of memory! Prices are low, and reminiscent of the 2006-2007 prices. What you should go for, though, if possible, are the new high density 4GB sticks that have recently come down in price – don't buy anything other than DDR3.



The biggest seller during the holidays is always the venerable graphics card, and this year is no exception to the rule. We have had 6 new cards from Nvidia and AMD in the past two months or so and with holiday price cuts, they are priced to sell. The hottest GPUs of this season are split between both AMD and Nvidia. The aggressive pricing and dual GPU configuration scaling makes buying the GPU an interesting endeavor indeed. Prices are still tentative, so you will want to watch out for price cuts!

If you have \$350 (or 350 Euro) to spend, spend it on a Nvidia GTX 570. It's a Fermi, it runs relatively cool, it generally performs above the GTX 480, and it is decently priced. You can also expect some price cuts as well. The GTX 570 is the high end GPU of the year with its stellar performance. If you see the GTX 570 price falling, BUY BUY BUY.

If you have \$250 (or 250 Euro) to spend, spend it on an AMD HD 5870 while you still can. It's old, it's powerful, and it's priced to sell. Why am I not recommending the new AMD HD 6950? Well it's because it's \$50 more than the HD 5870 but doesn't offer the performance boost to justify it most of the time. While you could argue driver issues hamper the performance of the HD 6950, I cannot recommend a GPU that doesn't perform. If you want to take a chance with the HD 6950, go for it. Priced at \$300 (300 Euro), you still get a good GPU.

Alternatively, for a little less or around the same price of an HD 5870, you can also grab an AMD HD 6870. It's new, and it can trade blows with the HD 5870 in some games.

At the \$190 (or 170ish Euro) point, we're looking at heated battle between Nvidia's savior, the GTX 460 1GB and the new AMD HD 6850. If want to stick to one GPU and/or want to overclock heavily, the GTX 460 1GB is the GPU for you. However, if you want some of that dual GPU goodness, the HD 6850 is currently the way to go as it almost always trumps the GTX 570 in performance when in CrossFireX. Either way, you can't go wrong with these two stellar performers!

At the mid-performance level, We have a battle between three GPUs, the AMD HD 5770, the Nvidia GTS 450, and the Nvidia GTX 460 768MB. Here, if you have the money to spend, grab the Nvidia GTX 460 768MB as it outperforms all the others. If you can find a GTX 460 768MB at around \$140 (or 120 Euro perhaps?) you're getting a great deal. Otherwise, you are going to want to get that HD 5770 which should be currently hovering around \$120 (110 Euro). If you can find a GTS 450 at \$100, that actually becomes the best deal.

Craving SSDs? Well, now is probably the time to buy yourself some flashy NAND. You can now find SSDs at \$2(or 2 Euro) per GB. However, be careful as to what SSD you're buying. Stick with the OCZ Vertex 2, OCZ Agility 2, Corsair Force, GSkill Phoenix, Zalman N Series, or a Mushkin Callisto. They all have one thing in common: they are all based on the Sandforce controller which is currently the best SSD controller on the market.

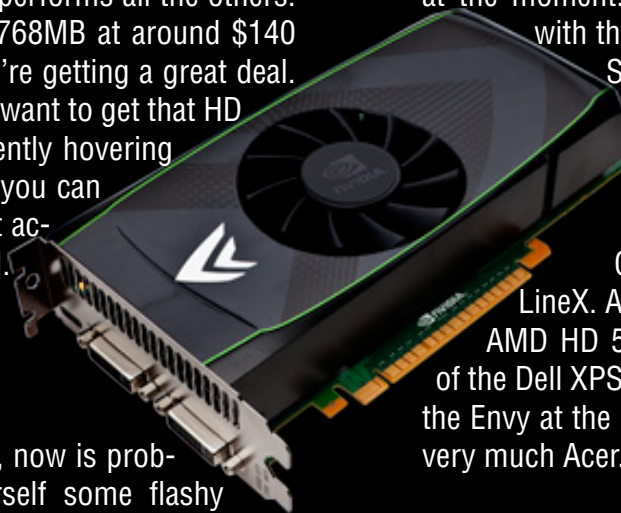
Laptops are always great right? Well, there are some amazing laptops on the market right now.

Starting off, we have the new Dell XPS series which comes in 14", 15", and 17" flavors. Dell is selling you solid laptops with Core i5 CPU, Nvidia Optimus and the GT 420M, JBL speakers, solid keyboard, and decent battery life for \$799. What more could you ask for? It can run SC2, it has good speakers, and it's decently priced.

Want something a bit more slick and powerful than the Dell XPS and willing to pay the premium? Well you have yourself the HP Envy. Easily one of the sexiest laptops on the market at the moment. The base 14" comes equipped with the i3 370 and an AMD HD 5650M. Sadly the CPU isn't too great, but hey, it'll run SC2 and you'll look sexy while running it.

Going budget? Go Acer TimeLineX. Acer is willing to sell you an i5 and AMD HD 5650M for \$799. The better CPU of the Dell XPS combined with the better GPU of the Envy at the price of the Dell XPS? Thank you very much Acer.

Want an ultraportable with decent performance? The ASUS U35JC is calling your name. For \$699 you get a 13" screen, an i3 370 CPU, and an Nvidia G310M. SC2 capable, 9 hours of battery life, decent build quality? That's what I'm talking about.



# Last Christmas

by 7mk

Last Christmas  
My race was OP  
But the very next patch  
They ripped it to shreds

This year  
My points disappear  
I'll never be someone special

Last Christmas  
My race was OP  
But the very next patch  
They ripped it to shreds

This year  
my points disappear  
I'll never be someone special

Once winning and twice as high  
on the ladder  
but blizzard screwed my life

Tell me baby  
do you recognize me?  
Well, I suck now  
it doesn't surprise me

I type it out and ragequit  
with a note saying "fuck you noob"  
I meant it  
now I know what I newb I've been  
and if you played me now  
I know you'd beat me again

## [Chorus]

A crowded room  
Nerds with tired eyes  
I'm rushing to you  
But your wall is tight  
My god I thought this build was something to rely on  
Me? I guess I need a forum to cry on

The face of a player with pure rage in his heart  
Cheese all in every game, but you've torn it apart  
Oo-hoo  
Now I've found a new game, you'll never beat me again

## [Chorus]

Last Christmas  
My race was OP  
But the very next patch  
the Cockhorse came back

This year  
To save me from tears  
I'm gonna get myself maphack



Click Me!